

CORA PETERSON ☆ HEROIC CO-STAR



FIGHT	3	3	MIND
SHOOT	3	4	BODY
DEFENCE	9	4	SPIRIT



STAR QUALITY Danger Magnet ⚡

SPECIAL EFFECTS Medic, Wetsuit.

ATTACK	RANGE	STRIKE	EFFECTS
🗡️ Knife	0"	+7	
🔪 Surgical Laser	4"	+8	2 shots

6 RATINGS



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CORA PETERSON ☆ HEROIC CO-STAR

STAR QUALITY

Danger Magnet ⚡

Until the start of your next turn all opposing models within 6" of this model can only make strikes against this model. This model gains +1 Defence against these strikes.

SPECIAL EFFECTS

Medic

Special Action. If this model passes a Mind test one friendly model in base contact can recover 1 lost Health up to its starting value. This effect does not work on Alien, Robot or Vehicle models.

Wetsuit

When moving thru or under water this model suffers no movement penalties. This model never loses health due to being underwater. If all extras in your cast have the Wetsuit special effect, any or all Stars and Co-Stars in your cast can be given it for free.

DR MICHAELS ☆ HEROIC CO-STAR



FIGHT	3	3	MIND
SHOOT	3	4	BODY
DEFENCE	9	4	SPIRIT



STAR QUALITY Cutting Edge ⚔️

SPECIAL EFFECTS Gadget, Wetsuit.

ATTACK	RANGE	STRIKE	EFFECTS
🗡️ Knife	0"	+7	
🔪 Surgical Laser	4"	+8	2 shots

6 RATINGS



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DR MICHAELS ☆ HEROIC CO-STAR

STAR QUALITY

Cutting Edge ⚔️

Immediately play one gadget card from your pool without paying its listed ⚡ cost. Do not discard this gadget card after playing it.

SPECIAL EFFECTS

Gadget

This model adds one additional gadget card to the player's gadgets pool.

Wetsuit

When moving thru or under water this model suffers no movement penalties. This model never loses health due to being underwater. If all extras in your cast have the Wetsuit special effect, any or all Stars and Co-Stars in your cast can be given it for free.

DR PETER DUVAL ☆ HEROIC CO-STAR



FIGHT	3	3	MIND
SHOOT	3	4	BODY
DEFENCE	9	4	SPIRIT



STAR QUALITY Identify Surgical Weakness ⚔️

SPECIAL EFFECTS Lucky, Wetsuit.

ATTACK	RANGE	STRIKE	EFFECTS
🗡️ Knife	0"	+7	
🔪 Surgical Laser	4"	+8	2 shots

6 RATINGS



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DR PETER DUVAL ☆ HEROIC CO-STAR

STAR QUALITY

Identify Surgical Weakness ⚔️

Choose one target. All friendly models within 6" of Dr Duval gain +1 to strike rolls made with their surgical laser against all models of the target's type.

SPECIAL EFFECTS

Lucky

This model can reroll any one dice they roll, once per turn.

Wetsuit

When moving thru or under water this model suffers no movement penalties. This model never loses health due to being underwater. If all extras in your cast have the Wetsuit special effect, any or all Stars and Co-Stars in your cast can be given it for free.

CHARLES GRANT ☆ HEROIC CO-STAR



FIGHT	3	3	MIND
SHOOT	3	4	BODY
DEFENCE	9	4	SPIRIT



STAR QUALITY Burst of Action ⚔️

SPECIAL EFFECTS Military Training, Wetsuit.

ATTACK	RANGE	STRIKE	EFFECTS
🗡️ Knife	0"	+7	
🔪 Surgical Laser	4"	+8	2 shots

6 RATINGS



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CHARLES GRANT ☆ HEROIC CO-STAR

STAR QUALITY

Burst of Action ⚔️

This model can make one immediate fight or shoot attack, regardless of what else they have done in this turn. This attack gains 1 extra die.

SPECIAL EFFECTS

Military Training

When this model makes a strike, it can choose to add +1 to its strike roll for every ⚡ spent on extra dice, instead of getting the extra dice.

Wetsuit

When moving thru or under water this model suffers no movement penalties. This model never loses health due to being underwater. If all extras in your cast have the Wetsuit special effect, any or all Stars and Co-Stars in your cast can be given it for free.

CPT BILL OWENS



FIGHT	3
SHOOT	3
DEFENCE	9



3	MIND
4	BODY
4	SPIRIT

STAR QUALITY Expert Navigator

SPECIAL EFFECTS Repair, Wetsuit.

ATTACK	RANGE	STRIKE	EFFECTS
Knife	0"	+7	
Surgical Laser	4"	+8	2 shots

6 RATINGS



CPT BILL OWENS

STAR QUALITY

Expert Navigator
 When on board, if Proteus has not yet been activated, this model's activation may be used to move Proteus instead. Using this Star Quality allows Proteus to turn during one of its two move actions.

Wetsuit

When moving thru or under water this model suffers no movement penalties. This model never loses health due to being underwater. If all extras in your cast have the Wetsuit special effect, any or all Stars and Co-Stars in your cast can be given it for free.

SPECIAL EFFECTS

Repair
 Special Action. If this model passes a Mind test on friendly Robot or Vehicle model in base contact can recover 1 lost Health.

U-91035 "PROTEUS" ♦ VEHICLE



CAPACITY

5

ARMOUR

2

DEFENCE

10

A miniaturised US Navy submarine. Built to study the deep-sea spawning habits of fish, Proteus is perfect for navigating miniaturised scientists around the insides of the human body.

SPECIAL EFFECTS Vehicle, Move 8", Limited Manoeuvrability, Large, Submarine.



4 RATINGS



U-91035 "PROTEUS" ♦ VEHICLE

SPECIAL EFFECTS

Vehicle

Vehicles can never gain the Dominated, Stunned, or Weakened status be knocked down or suffer damage for being drowned or lack of oxygen.

Move 8"

This model travels 8" with a single move action.

Limited Manoeuvrability

Each time Proteus makes a move action, its movement must be in a straight line either directly forward por backward. It ends that action with a free turn to face any direction.

Large

This model is much larger than man-sized. Opponents gain one extra die when making a strike against a Large model.

Submarine

This model can only move when under water, and when doing so suffers no movement penalty. This model and any models within it never lose health due to being underwater.